Module No.	Unit No.	Topics	Hrs.
1.0		Introduction to Network Architectures, Protocol Layers, and Service models	06
	1.1	Applications of computer networks. Network types: LAN, MAN, and WAN, Network topologies.	
	1.2	Protocols and standards, need of layered protocol architecture, OSI reference model.	
	1.3	TCP/IP architecture: protocol suite, comparison of OSI and TCP/IP	
	1.4	Layer wise network hardware devices (NIC, Repeaters, Hubs, Bridges, Switches, Routers, Gateway and their comparison)	
	1.5	Addressing: physical / logical /port addressing/socket addressing.	
2.0		Physical Layer	04
	2.1	Guided transmission media: comparison among coaxial, optical fiber and twisted pair cables.	
	2.2	Unguided transmission media	
	2.3	Transmission impairments	
	2.4	Broadband standards: Cable modem, DSL, and HFC	
3.0		Data Link Layer	07
	3.1	Data link services: Framing, Flow control, Error control	
	3.2	ARQ methods: transmission efficiency, Piggybacking	-
	3.3	High Level Data Link Control (HDLC): HDLC configurations, Frame formats,	
		HDLC bit stuffing and de-stuffing, Typical frame exchanges.	
	3.4	Medium Access Control Protocols: ALOHA, Slotted ALOHA, CSMA, CSMA/CD	-
4.0		Network Layer	12
	4.1	Introduction to telephone networks and circuit switching principles.	
	4.2	Introduction to data networks and packet switching principles.	-
	4.3	Network layer services and functions.	
	4.4	Internet Protocol: Principles of Internetworking, requirements, IPv4 packet, IPv4	
		addressing (classful and classless (CIDR))	
	4.5	Routing in Packet Switching Networks: Characteristics, Routing strategies	
	4.6	Routing algorithms: Link state Routing, Distance vector Routing and Path vector	
		routing, Routing protocols: RIP, OSPF, BGP and EIGRP.	
	4.7	Subnetting, supernetting, VLSM, and NAT	
	4.8	Introduction to ICMP, ARP, RARP	1
	4.9	IPv6 (IPv6 Datagram format, comparison with IPv4, and transition from IPv4 to	
		IPv6).	
	4.10	Quality of service	
5.0		Transport Layer	06
	5.1	Connectionless and Connection-oriented services at transport layer, Transmission	
		Control Protocol (TCP): TCP Services, TCP Segment, TCP three way handshake	
	5.2	User datagram Protocol (UDP), UDP Services, UDP Datagram	1
	5.3	TCP and UDP checksum calculation	1
		Flow control, error control and congestion control	4